

Guia Básica Pelican

2015-11-30

<http://docs.getpelican.com/en/stable/content.html>
<http://docs.getpelican.com/en/stable/publish.html>
<http://docs.getpelican.com/en/stable/tips.html>
<http://spapas.github.io/2013/10/07/pelican-static-windows/>

Para ver las opciones hacer un:

```
make
```

```
$ ~/projects/pagina $ make devserver
```

```
$ ~/projects/pagina $ make stopserver
```

```
~/projects/pagina $ pelican -s pelicanconf.py python -m pelican.server
```

<http://www.pelicanthemes.com/>

Modifying pelican tools for windows

Pelican uses a Makefile and a unix shell script to generate the static html files and start an http server for development. Because I prefer to use windows, I answered no to the questions of generating these when pelican-quickstart asked me. Instead I have included the following files inside the `spapas.github.io` directory:

`pelrun.bat`, to generate the content for your debug site in the output directory:

```
pelican content --debug --autoreload --output output --settings pelicanconf.py
```

`pelserve.bat`, to locally serve the generated debug site:

```
pushd output  
python -m pelican.server  
popd
```

`pelpub.bat`, to generate the production site in the output directory:

```
pelican content --output output --settings publishconf.py
```

Now, when you want to develop your site locally, enter:

```
spapas.github.io>start pelrun.bat spapas.github.io>start pelserv.bat
```

If everything was ok until now, you can visit <http://127.0.0.1:8000> and will get the following output:

Fuentes: 1